

RAZZ

Soccer Classic

Procedures

General

It is the responsibility of team officials to familiarize themselves completely with the following tournament procedures and to govern themselves accordingly.

Tournament Headquarters

- a) Tournament Headquarters will be located at Credit Union EventPlex at Ipsco Place.
- b) Tournament Headquarters will be open on Friday, December 11, 2009 from 4:00 pm to 11:00 pm; Saturday, December 12, 2009 from 7:00 am to 11:00 pm; and Sunday, December 13, 2009 from 7:00 am to 5:00 pm.
- c) All teams must review and sign their final roster at Tournament Headquarters at least 10 minutes prior to their first game.

Game Procedures

- a) Except as otherwise provided here, the Razz Tournament will adopt the SSA indoor rules of play and shall apply to this competition.
- b) The Home Team (listed first) must have an alternate jersey and be prepared to change if, in the opinion of the referee, there is a color conflict.
- c) Game balls will be provided by the RAZZ Tournament (U14-U18's use size 5 ball)
- d) Game sheets must be reviewed and signed by the team Coach or Manager at Tournament Headquarters at least 10 minutes prior to each game. Both team's roster will appear on the Game Sheets. The game sheets will be completed by the Tournament Committee prior to being signed by the Coach or Manager; therefore it is imperative the

- confirmed Player Form is emailed back to the registrar at jenrenwick@sasktel.net on or before December 9, 2009.
- e) The Tournament Committee will collect the game sheets from the game sheet binder at Tournament Headquarters 10 minutes prior to the start of the game. The Tournament Committee will deliver the game sheets to the referees on the correct floor.
 - f) After each game, the Tournament Committee will collect the game sheets and turn them in to Tournament Headquarters.
 - g) Player cards will be required upon registration prior to the tournament (except for U8 players). However, U8 players playing on a U10 team must have a player card.
 - h) Length of Games – Round Robin and playoffs will consist of two twenty-five minute halves and a five minute half time break. Any delay of game will reduce the game time.
 - i) Shoes – Runners, outdoor cleats and turf shoes are allowed on the playing surface. No steel cleats allowed.
 - j) A team without the required minimum players on the field at 10 minutes past the scheduled game time will default. The game score will be recorded as a 5-0 defeat.
 - k) Teams are allowed unlimited substitutions, as described in the SSA rules of play.
 - l) Number of Players: Under 8 Teams will play 4 aside, no goaltender will be used. U10 Divisions 1&2 will play 7 aside including the keeper. U12 Divisions 1&2 and all U14-18 Division 2 will play 6 aside including the keeper. U14-U18 Premiere teams playing half fields will play 9 aside including the keeper.

Group Ranking or Scoring

- a) All teams are ranked on the following four criteria:
 - 1. Total number of points--Each team receives 6 points for a win; 3 points for a tie; 0 points for a loss; 1 bonus point per goal scored (maximum 3); 1 bonus point for a shutout.
 - 2. Previous match results-- Winner of match between 2 teams tied shall be awarded the higher position (head to head record).
 - 3. Goal difference--subtract total goals allowed from total goals scored.
 - 4. Least number of goals against.
- b) If two or more teams are still tied under criteria a) 1-4 then, the teams must contact tournament headquarters to be assigned a time for penalty kicks to take place.

Playoff Procedure

- a) Depending on the particular schedule, some teams will advance to the championship side or playoff.
- b) It is the responsibility of the team officials to determine if the team advances to the playoffs. Information will be available at Tournament Headquarters.
- c) Overtime: In playoff competition, one 5-minute overtime period will be played. If the game is still tied at the end of the overtime period, regular FIFA penalty kicks will be taken to determine who advances. (NOTE: No time out between overtime periods.)

Credit Union EventPlex

- a) Please pick up the locker room key at Tournament Headquarter no more than ½ hour prior to the start of the game. Please vacate your locker room 20 minutes after your game is finished. Teams are required to leave the locker room in the condition they are found. Locker rooms will be inspected after every use.
- b) No food or beverages are allowed on the playing turf with the exception of water. No spitting allowed. No gum allowed. These are discipline matters and may result in the expulsion of the offending player or coach. Please leave the field and team areas clean after each game.
- c) Players are not allowed to kick the ball in the common area.
- d) All teams must change in the dressing rooms, no changing will be allowed in the common area.
- e) Teams are not allowed to sit in the goal area at any time. Doing so causes damage to the netting inside the net.

Discipline

- a) Discipline matters will be dealt with by the Razz Discipline Committee.
- b) Any player involved in a discipline matter will be required to report to Tournament Headquarters to find out the time of the next scheduled discipline meeting. The player must attend the meeting and is required to bring the referee's report to the meeting. The player is suspended until such time as the player attends a discipline meeting. Failure to appear may result in suspension from the tournament.
- c) Discipline matters are as follows:
 - 1. Discipline sanction will be as per RSA Discipline code.
 - 2. Ejection from a game (one red or two yellow cards).

3. A third yellow card during the tournament.
 4. A report by a tournament official.
 5. Inappropriate off field behavior may also be subject to disciplinary action.
 6. Players who commit vandalism of the Credit Union EventPlex or playing turf will be subject to disciplinary action.
- d) Any suspension will result in your Provincial Association being notified of your action.

Protests or Disputes

- a) Protests, problems or complaints will be dealt with provided they are in writing and submitted to the Razz Disputes Committee at Tournament Headquarters within one hour of the completion of the game. Disputes must be accompanied by a \$50 fee that will be refunded if the protest is “proved” to be valid.
- b) No protests will be heard on any judgment calls by the referee. Protests will be allowed on eligibility or other technical matters. All decisions by the referee will be final concerning outcome of game.

Saskatchewan Travel Policy

All out of province or country teams must have the approval of their governing body (i.e. travel permit).

Cancellation Policy

If for any reason your team can not attend Razz Soccer Classic please inform Razz immediately by calling the registrar, Jen Renwick at (306) 790-9767.

Refund Policy

Teams canceling after Friday, December 4, 2009 will forfeit their entry fee.

Award Presentation

The presentation of awards (gold and silver) will be made on the field immediately following the final game.

Emergency protocol

- 1) Contact the First Aid, St John’s Ambulance, or REP staff at the Facility. There will be a defibrillator and trained personnel on site.
- 2) Call 911.

Lost and Found

Please turn in all found items to Tournament Headquarters.